

Pack 791
Committee Meeting Notes
September 20, 2006

Attendees

Carol Chase
Gary Floto
Reba Floto
Kristine Maenner
Will Myers
Lisa Myers
Paula Smith
Adam Stern
Carrie Stitcher
Polly Victor

Pack Meeting – October 6, 2006

Theme: Drug Awareness
Flags: Den 3
Pizza: Den 1
Set Up/Clean Up: Den 6
Skit or Song: Den 5

Trooper, First Class, Dave Keller will give a 30-40 minute presentation on Drug Awareness. After we bring in the flags, Trooper will be introduced. The skit and advancements will be after the presentation.

During the presentation, there will be a parent meeting in the gym to go over open positions in the Pack.

The following positions are open OR will be open this year. Please attend the meeting to see what these positions require. You just might be the right person for the job!

Pack Fundraising Chair
Pack Web Page
Pack Membership/Re-charter Coordinator
Pack Activity Coordinator
Pack Historian
Pack Training Coordinator
Pack Treasurer
Pinewood Derby Coordinator

October Pack Event – Friday, October 13, 2006 – 7:30

Flashlight Maze at North Run Farm

Begins at 7:30 p.m. and is open until 10pm - Bring your own flashlight for the flashlight maze!

Rates for Maze, Farm & Hayride:

Adults & Teens: \$7.00 (13 years to adult)

Children 4 to 12: \$5.00

Children under 4: Free

Rates for Farm & Hayride Only:

Adults & Teens: \$5.00 (13 years to adult)

Children 4 to 12: \$3.00

Children under 4: Free

DIRECTIONS

NORTH RUN FARM 410-241-3392
1703 GREENSPRING VALLEY ROAD, STEVENSON MD

Take Blackrock Road – Turn Right onto Falls Road heading South – follow Falls Road to Greenspring Valley Road, Turn Right – 2.1 miles – Farm is on the left.

<http://www.northrunfarm.com/Contact06.html>

Pack Meeting – November 3, 2006

Theme:	Halloween
Flags:	Den 2
Pizza:	Den 5
Set Up/Clean Up:	Den-4
Skit or Song:	Den 3

After the skit and advancements, interested parents will give out candy for "Trunk or Treat". Scout parents will set up cars in the school parking lot in a circle, trunks facing in and hand candy out from their cars. Scouts, and cars, may come in costume. Scary music is optional.

We will introduce the Shoebox Service Project. Shoeboxes will be due at the December Pack Meeting.

Pack 791 Account Balance: \$1,107.28

Note: Pack Treasurer position will be open beginning in February.

Advancements and newsletter information: Due to Paula by Wednesday, 9/27/2006.

Fundraising: Reminder – The Dutch Mill Bulbs Fundraiser packets will be picked up from Den Leaders on Friday 9/29 by Adam and Jean Stern. An email will be sent to everyone once the bulbs arrive. Thanks!

Roundable: Kristine Maenner and Reba Floto attended the September Roundtable meeting. Thank you! There is a contest running for the highest pack attendance. The Pack that wins will receive 50 derby cars from the District. Parents are always welcome. If you go, please be sure to sign in.

October Roundtable Attendance: October 10th - Debbie Eichler will attend.

Cub Scout Day at the Maryland Zoo: The Maryland Zoo at Baltimore November 5, 2006. 10:00 a.m. - 3:00 p.m. **Who-** Tiger Cubs, Cub Scouts, Webelos, Leaders, Parents and Siblings **Cost - \$12 for Cubs, \$13 for Siblings, \$14 for Adults, Due to administration cost Zoo Family Membership cannot be used. Registration: visit <http://www.baltimorebsa.org/> to register on line or email ahutton@baltimorebsa.org for more information.**

Klondike January 26 – 28th: This year the Klondike theme is “Triumph on the Tundra” and will be held at the McKeldin Area of the Patapsco State Park on Marriottsville Road. Please see attached information. Information is also available on the Web at <http://www.bsacarroll.org/>

Training

Pow Wow Saturday November 4, 2006: *What is Pow Wow?* It's a day of fun-filled hands-on learning opportunities for every level of Cub Scout leadership. Pow Wow is an annual Council training event featuring ideas to supplement Den, Pack and Summertime Activities. Add pizzazz to outdoor activities and camping trips while gathering new ideas for games, crafts, skills and much, much more. Choose from a variety of courses that best suit your individual needs. While meeting other leaders from across the Baltimore Area Council, you'll also have the opportunity to meet leaders from other Councils attending this event.

Check-In begins @ 8:00 a.m. ends at 4:00 p.m., Kenwood High School, 501 Stemmers Run Road, Baltimore, MD 21221

For more information and registration forms see attached, Or visit <http://www.baltimorebsa.org/>

Service Projects

Hampstead Elementary Landscaping: Sunday, October 15, 2006 @ 2:00 p.m. We will be improving the landscaping around the school sign. Please wear a class B uniform. This is an opportunity to thank the school for allowing us to use their facilities.

Storm Drain Stenciling: Prettyboy Watershed Alliance. Saturday, September 30th from 8:45 a.m. -1:00 p.m. If anyone that would like to participate in this service project. Den Leaders, please contact Carrie Stitcher with a headcount right away.

Tree Planting at Leister Park: Saturday, October 7th and 21st from 9:00 a.m. until noon. Please contact Carrie Stitcher for information and to provide a headcount.

Next Committee Meeting: Wednesday, October 18, 2006 @ 7:00 p.m. Den Leaders should attend. If you are unable to attend, please send another den parent in your absence. All parents are invited to attend, as well. Your input benefits the entire pack. Please join us!



ATTENTION SCOUTS

Announcing Klondike 2007

TRIUMPH ON THE TUNDRA

Games!

Prizes!

Food!

Excitement!!

\$50.00 Prize awarded to the Scout whose design is chosen PLUS we will make thousands of patches with YOUR design!!

ALSO planned:

MANY STATIONS WILL MEAN LOTS OF FUN!!

Returning to the MIDWAY this year:

- Hawk Throw
- Marshmallow Guns
- Golf Ball maze
- Golf Ball Toss

Carroll District Klondike 2007

“TRIUMPH ON THE TUNDRA”

This years Klondike Derby will be held in the McKeldin Area of The Patapsco State Park on Marriottsville Road, January 26th through January 28th. It would be an understatement to say that the Klondike committee is overly excited about the idea of a change in venue and we certainly hope that you and the boys will be also.

Contact Dane Colbert (410-635-6109, e-mail: colberda@yahoo.com) for information and to reserve a station for your Troop.

Contact Bernie Vogel (410-848-8303, e-mail: bernardvogel@gmail.com) for information on the High Adventure GPS Course and to reserve a position for your Troop.

We have listened to your comments from last year and have revised the format of the Klondike to make it more fun yet more challenging for the Scouts. There will be the favorite stations from years past along with many new stations and activities.

2007 High Adventure GPS Course
NEW location!
NEW NEW course!
NEW NEW NEW -- Open to 13 year olds and up!

Camping on Friday night is encouraged and will not cost anything additional. This is a great opportunity for the Patrols to experience cold weather camping in a local atmosphere.

We will be expecting all participants to be dressed for the Klondike in appropriate attire for a cold weather event. All youth and adults (including those who camp on Friday) will have to pass through our Safety Inspection Station. Please make sure that your sled and your Patrols are equipped with the proper clothing and supplies to make this years Klondike a memorable one!

There will be many stations that are new, so Patrols and Webelos II Dens are advised to brush up on not only the classics, but to make sure that fire building, cooking, first aid, knots, Klondike and Scouting lore or history, pioneering and orienteering skills.

We are looking at additional stations/activities for the 14 year and older scouts. These will be more involved, but fun and challenging for the Scouts who have a few Klondikes under their belts.

The day will finish with a Sledge race and awards ceremony. All awards will be given out the day of the event, so plan on staying for this ceremony.

Troops are being asked to sign up early for a station, so please contact Dane Colbert to find out what stations are available.

[Home](#)[Activities](#)[Advancement](#)[Camping](#)[Commissioners](#)[Council Info](#)[Districts](#)[Forms](#)[Fundraising](#)[Help Desk](#)[Training](#)[Store](#)

Training



Saturday, November 4, 2006

Kenwood High School
501 Stemmers Run Road
Baltimore, MD 21221

THE POW WOW 2006 THEME IS... CUB SCOUT RODEO

WHAT IS POW WOW?

It's a full day of fun-filled hands-on learning opportunities for every level leadership. Pow Wow is an annual Council training event featuring ideas Den, Pack and Summertime Activities. Add pizzazz to outdoor activities and while gathering new ideas for games, crafts, skills and much, much more. variety of courses that best suit your individual needs. While meeting othe across the Baltimore Area Council, you'll also have the opportunity to mee other Councils attending this event.

WHO ATTENDS POW WOW?

Are you a potential leader, a newly registered leader or an experienced leader or guardian who wants a better understanding of the Cub Scout program? Scout who would like to be a Den Chief or perhaps you've already been your Scoutmaster to work with a den and want to enhance your knowledge you've answered "Yes" to any of these questions, Pow Wow is an event you miss! It's a day-long learning experience you won't forget!

DO I HAVE TO REGISTER?

Yes, that's right, you do have to register! Classes fill up quickly, so registration is included! Register on or before October 22nd and the fee is \$30; registration received after October 22nd, but by November 3rd will be \$40. Walk-In fee for first session class AND you will need to bring your own lunch. Registration for Den Chief Conference is \$20. Late fee is \$35.

QUESTIONS ABOUT POW WOW?

Sheriff Pam Fleagle 410-592-5583
Deputy Vance Kovach 410-455-0398

[Registration Form](#)

[Den Chief Sign-up Form](#)

[Class List](#)

[Class Schedule](#)

Pow Wow 2006 Class Schedule

Class #	Class Name	1 9:00am	2 10:00am	3 11:00am	Lunch	4 1:10pm	5 2:10pm	6 3:10pm
1	Adopt a stream						X	
2	Advancement administration					X		
3	Arrow of Light / Bridging Ceremonies						X	
4	Basic Arts & Crafts			X				
5	Blue & Gold Banquets					X		
6	Camping, Outings, And Campfires	X						
7	Ceremonies (2hrs)	X	X					
8	Cooking in the Great Outdoors (2hrs)		X	X				
9	COR Role & Function		X					
10	Cub Scout Leave No Trace					X		
11	Cub Scout Sports & Academics							X
12	Den & Pack Pizzazz			X			XX	
13	Den Leader 101					X		
14	Field Trips			X		XX		
15	Financing your pack program						X	
16	First Aid Skills					X		
17	First Year Camper							X
18	Flag Etiquette & Ceremonies	X						
19	Go Take a Hike						X	
20	Goody Box for Leaders							X

21	How to use Den Chiefs							X
22	Indoor Games			X			XX	
23	Knots Need Not Be A Problem	X						
24	Leadership Problem Solving		X					
25	Making A Cub Mobile (2hrs)		X	X				
26	Making Awards / Recognitions		X					
27	Midway		X	X	X	X	X	
28	Neckerchief Slides							X
29	Outdoor Games						X	
30	Plaster Crafts		X					
31	Recruiting leadership						X	
32	Service Projects for Dens & Packs	X						
33	Silk Screening (2hrs)		X	X				
34	Songs, Cheers, Stunts, & Campfires					X		
35	Story Telling			X				
36	Tandy Leather		X	X		X	X	
37	Tiger Cub Den Leader Ideas							X
38	Understanding ADD / ADHD	X						
39	Unit Commissioner Function							X
40	Using Monthly Themes	X						
41	Whittlin Chip			X				XX
42	Wood Crafts					X	X	
Training								
43	Den Chief Training (all day)		X	X	X		X	X
44	Youth Protection (1hr)		X			X		X

45	New Leader Essentials (2hrs)	X	X					
46	Cub Scout Leader Specific (2hrs)			X		X		
47	Den Leader Specific Training						X	
48	Webelos Specific Training						X	
49	Cubmaster / Committee Training						X	
50	BALOO (all day)	X	X	X		X	X	X
Webelos								
51	Planning The Webelos Program (3hrs)	X	X	X				
52	Webelos Outdoor Activities					X		
53	Webelos to Scout Transition							X

POW WOW 2006

Course descriptions

1. *Adopt a Stream.* Learn the basics of Maryland's adopt a stream program, how it works and how to get involved.

2. *Advancement Administration.* No advancement form, no badges--that is now the policy. Let us show you how to keep the records that make completing the forms easy. Your boys will appreciate you having your act together so they get their badges on time.

3. *Arrow of Light / Bridging Ceremonies.* Let us show you how to make these very special ceremonies memorable for your boys and their families.

4. *Basic Arts and Crafts.* Are you "craft-challenged?" Then this class is for you! We'll cover projects for beginners that you can share with your boys.

5. *Blue and Gold Banquets.* Fresh ideas on Blue & Gold decorations and planning.

6. *Camping, Outings, & Campfires.* How to put the 'outing' in Cub Scouting safely and easily. Where to go, what to do, planning, filling out forms, etc. Addresses Pack, Den and family camping. Great new ideas for planning and staging campfire programs.

7. *Ceremonies.* (2 hour session) Learn to stage Openings, Closings and Advancement Ceremonies that add a new depth of meaning to your Pack and Den Meetings. Find out about Leader Recognition ceremonies (including the Den Chief). Be able to conduct Arrow of Light Ceremonies that will be remembered.

8. *Cooking in the Great Outdoors.* (2 hour session) Discover new ways of cooking tasty, well-balanced meals for your den and pack. This class is a favorite POW WOW experience.

9. *Chartered Organization Representative, Role and Function.* We keep hearing about these folks. Who are they, what can I expect from them, and how can they help me?

10. *Cub Scout Leave No Trace.* Learn how to put the leave no trace principal into Cub Scouting.

11. *Cub Scout Sports and Academics.* This supplemental program encourages the boys to expand their horizons and gives them recognition for doing things on their own at home or in school--complete with belt loops, pins and varsity letters. Open the door on a whole 'nother dimension of Scouting.

12. *Den and Pack Pizzazz.* Great ideas guaranteed to add a dash of excitement to your den and pack meetings.

- 13. *Den Leader 101.*** Practical help on managing the advancement plan, parental involvement, using resources, and meeting planning.
- 14. *Field Trips.*** Wondering where to go and how to make the adventure exciting, inexpensive, and safe for all age groups? We've got some great ideas we'd like to share with you.
- 15. *Financing Your Pack Program.*** Everything you ever wanted to know about fundraising made easy and safe, budgeting for success, and paying for a great program.
- 16. *First Aid Skills.*** Learn new techniques for teaching basic First Aid skills to Cub Scouts.
- 17. *The First Year Camper.*** Designed for leaders of second year Webelos to help prepare the soon to be 'new' Scouts for their first Boy Scout summer camp experience at Broad Creek.
- 18. *Flag Etiquette and Ceremonies.*** Learn the proper way to display, retire, and handle flags. Plus learn ceremony ideas to use in your unit.
- 19. *Go Take a Hike.*** It all starts with a walk to look at puddles or nature in the neighborhood. It ends up on the trail. Start your "outing" in Cub Scouting with walks and day hikes. This session will address types of walks/hikes, local places to go, historical trails and how to prepare for walks/hikes.
- 20. *Goody Box for Leaders.*** Everybody needs a magic box where you can reach in and pull out exactly what you need at a moment's notice. We'll show how you how to put a goody box together.
- 21. *How to Use a Den Chief.*** Harness the power and energy of a Scout to make your life easier. We'll guide you through the process of finding, taming, and making use of this great resource.
- 22. *Indoor Games.*** Activities you can enjoy with your Den when you find yourselves confined to the great indoors.
- 23. *Knots Need Not Be a Problem.*** Does this requirement have you all in knots? Have a hitch in your granny? Don't get unraveled--we'll help you get squared away.
- 24. *Leadership Problem Solving.*** This is not a 'how to recruit' (see RL5). This session will clarify how to deal with problems that arise from time to time as people see things differently. Emphasis on communication, resources and how to get 'unstuck'.
- 25. *Making a Cub Mobile.***(2 Hour Session) Learn to make a Cub mobile and put on a successful Cub mobile race.

- 26. *Making Awards and Recognitions.*** How to make low-cost ‘one of a kind’ awards and recognitions. They are so much more meaningful than something you bought.
- 27. *Midway.*** This is a non class that takes place in the halls. You can walk around and get information on lots of Scouting ideas.
- 28. *Neckerchief Slides.*** Learn how to make inexpensive slides that the boys will love to wear.
- 29. *Outdoor Games.*** Harness that energy and keep them from running wild. Activities to occupy ‘free time’ or just to let off steam.
- 30. *Plaster Crafts.*** Want to enhance your recognition program with a minimal outlay of money and have fun too? If so, this is a session you won’t want to miss!
- 31. *Recruiting Leadership.*** (2 Hour Session) An in-depth experience with the 2 basic methods of getting people to volunteer. Participants will leave this session with practical ‘how to’ guidelines that are proven to work.
- 32. *Service Projects for Dens and Packs.*** Giving something back to your Chartered Organization and community is an important part of the Cub Scout program. Together we’ll spark some great ideas on when, where, how and who.
- 33. *Silk Screening.***(2 Hour Session) Learn simple silk-screening techniques. Bring a T-shirt to practice your newly acquired skills!
- 34. *Songs, Cheers, & Stunts.*** Boost den and pack spirit with these fun cheers, applause stunts, run-ons, and songs.
- 35. *Story Telling.*** Learn the art of bringing stories to life. Whether at a Pack meeting or around a campfire, a good story can set a mood, entertain, or even (gasp!) teach a lesson.
- 36. *Tandy Leather’s leather working.*** A representative from Tandy Leather will guide you through the mysteries of the time honored art of leather working.
- 37. *Tiger Cub Den Leader Ideas.*** Great ideas on how to make the Tiger Program rewarding and exciting for these youngsters.
- 38. *Understanding ADD/ADHD.*** Learn how to help boys with Attention Deficit Disorder succeed in Cub Scouting and have a positive experience.
- 39. *Unit Commissioner Role and Function.*** Who is that guy/gal from the District who is supposed to show up at our meetings? What can I expect from them, how can they help me, and how do I get one?

40. *Using Monthly Themes.* What will we do in my meetings this month? Why reinvent the wheel? Discover and use the monthly program themes and find more ideas than you can use. Supported by Roundtables everywhere!

41. *Whittlin' Chip.* Bear Cubs and Webelos can earn this award if you teach them what they need to know, and everyone should know how to care for and use a pocket knife. Simple carving techniques included.

42. *Wood Crafts.*(2 Hour Session) Covers the mysteries of working with wood. This is a hands on class with participants able to create a project of their own.

43. *Den Chief Training.* (All Day) Participants must be First Class or above and be endorsed by their Scoutmaster. This is the basic training course for Scouts who wish to serve as a Den Chief.

44. *Youth Protection* (1 Hour Session)

45. *New Leader Essentials.* (2 Hour Session)

In order to be trained in Cub Scouts you must take class 46 Cub Scout Leader Specific 2 hours and the one hour split session that fits your position either class 47, 48, 49, or 50.

To be considered "Trained" and eligible to wear the Trained strip on the uniform, each Scouter must complete New Leader Essentials and the 'position specific' courses as described above.

46. *Cub Scout Leader Specific* (2 Hour Session)

47. *Tiger Leader Split Session* (1 Hour Session)

48. *Den Leader Specific.* (1 Hour Session)

49. *Webelos Leader Specific.* (1 Hour Session)

50. *Cubmaster/Committee Specific.* (1 Hour Session)

51. *BALOO. Basic Adult Leader Outdoor Orientation* (All Day)

52. *Planning the Webelos Program.* (3 Hour Session) Great ideas to plan a worthwhile program for the fourth and fifth grade Webelos experience.

53. *Webelos Outdoor Activities.* An introduction to outdoor camping equipment and planning and how to make Webelos camping safe, fun and challenging.

54. *Webelos to Scout Transition.* Your job is not complete until your boys have been graduated into a Troop. Learn how to develop a relationship with a troop, use activity

badge planning, Den Chiefs and outdoor activities to make the transition easier for you and your boys.



2006 POW WOW
KENWOOD HIGH SCHOOL
 501 Stemmers Run Road, Baltimore, MD 21221
NOVEMBER 4, 2006
 Check-In 8:00 A.M.

REGISTRATION FORM

PLEASE PRINT

Name: _____

Address: _____

City: _____ State: _____ Zip Code: _____

Business Phone: _____ Home Phone: _____ Fax: _____

E-Mail Address: _____ District: _____ Pack No. _____

Please indicate your first and second choice of classes keeping in mind that several classes may be two sessions long.

FIRST CHOICE

- 9:00 - 9:50 a.m. 1. _____
- 10:00 - 10:50 a.m. 2. _____
- 11:00 - 11:50 a.m. 3. _____
- 12:00 - 1:00 p.m. Lunch/Program
- 1:10 - 2:00 p.m. 4. _____
- 2:10 - 3:00 p.m. 5. _____
- 3:10 - 4:00 p.m. 6. _____

SECOND CHOICE

- 9:00 - 9:50 a.m. 1. _____
- 10:00 - 10:50 a.m. 2. _____
- 11:00 - 11:50 a.m. 3. _____
- 12:00 - 1:00 p.m. Lunch/Program
- 1:10 - 2:00 p.m. 4. _____
- 2:10 - 3:00 p.m. 5. _____
- 3:10 - 4:00 p.m. 6. _____

- \$30 per person if paid by Friday, October 22, 2006** (includes six classes, lunch, patch, bag, pen and Pow Wow CD-Rom)
- \$40 per person if paid between 10/23 – 11/3, 2006**
- \$45 Walk-in registrants**

_____ Additional Pow Wow Book (s) (Hard Copy) @ \$15.00 ea. = \$ _____

_____ Additional Pow Wow CD-Rom (s) @ \$5.00 ea. = \$ _____

Account No. 921 TOTAL FEES: \$ _____

Please send registration form and total fees (made payable to BSA) to:

*Lil Kallas
 Baltimore Area Council, B.S.A.
 Pow Wow Registration
 701 Wyman Park Drive
 Baltimore, Maryland 21211*

Downloadable registration forms can be found at www.baltimorebsa.org look for the Pow Wow link.

Please note: There will be NO REFUNDS but you will receive the Pow Wow CD-Rom.